

LinuxCOE SystemDesigner

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LinuxCOE SystemDesigner

User Guide

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\$Date: 2009/02/20 14:23:06 \$

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Preface

One of the benefits of FOSS is the amount of choice afforded to the followers and adopters. As always though, this comes with an associated cost, and in particular during deployment and life cycle management. There are many degrees of freedom when one considers the vast amount of choice in Linux distributions, and their respective versions and supported architectures. The question then becomes can users easily deploy their selection, and further, how can such a deployment be scaled to an organizational scale. One solution to this is the **LinuxCOE SystemDesigner** (<http://linuxcoe.sf.net>)

Released to the FOSS community under the **GPL** in 2005 by Hewlett-Packard, this package provides a web interface to easily deploy a large number of the popular Linux distributions. Used within that corporation for many years, it caters to simple, one-off deployments but can just as easily store a profile of installation selections for mass deployments. The **LinuxCOE SystemDesigner** web interface allows users to design or augment the properties for a Linux system installation by exposing the various attributes from the specific Linux distribution installation process, yet gives all of them a common look and feel. In this way, users of all expertise levels are accommodated in its usage model. It ultimately utilizes the Linux distribution's native back-end technology for the actual installation, so as to more easily integrate with any IT staff processes, training, and education.

In all of its modes, **LinuxCOE SystemDesigner** can deploy systems that are completely stock from the distribution perspective. Additionally though, it can easily be extended to offer any number of value-add modules, delivering bundles of software relevant to a particular task or organization. This can include FOSS, proprietary, or localized customization offerings. It is this lack of assumptions about how one runs their infrastructure that ensures compatibility for the use of **LinuxCOE SystemDesigner** and the preservation of the value proposition of choice in FOSS.

Getting Started

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Prerequisites

Assumptions and Caveats

Prerequisites

The following items are prerequisites to successful usage of the **LinuxCOE SystemDesigner**:

1. The system generating the installation configuration has the following attributes:
 - must have access to a W3C standards compliant web browser which can submit HTML forms (All **LinuxCOE SystemDesigner** web pages and applications are browser-neutral in this regard)
 - ensure access to a running instance of **LinuxCOE SystemDesigner** either over the network or locally installed
 - can access and write either a floppy (1.44MByte or LS120), a USB drive, or a bootable CD/DVD
2. The desired target host for the install has the following attributes:
 - a floppy, bootable USB port, CD/DVD drive, or can be booted from virtual media images
 - typically has a working a network interface card
 - enough RAM (refer to the respective Linux distribution for recommendations) to effectively run the desired user interface, whether it be command-line or graphical based, plus a compatible keyboard, mouse, and display
 - a hard drive capable of holding your operating system selections (again refer to the respective Linux distribution for recommendations)
 - if you select DHCP networking, a working DHCP service, or if selecting a static hostname, be prepared to provide the relevant subnet mask, name server, gateway and optional proxy server information
 - access to network software repositories for the selected Linux distribution (or alternatively have the Linux vendor supplied media and required license to use entitlement-based software like RedHat Enterprise Linux, SuSE Enterprise Linux)

Assumptions and Caveats

Depending on how you design your system, the **LinuxCOE SystemDesigner** bootable image **WILL** destroy the contents of some or all of your disk drives. Drives will be repartitioned with prejudice, according to your design. Please be sure you know what you are doing -- this process might not be for you if you simply want to try Linux on your Windows(R) system, although installing a heterogeneous/dual-boot system is possible if you know what that means and how to go about repartitioning drives.

It is highly recommended that you back up any data on a target system before attempting to install any Linux distribution (or any operating system for that matter). BIOS/IDE/SCSI interactions can often obfuscate which drives are primary and bootable. Linux, unlike many other operating systems, can be safely installed on non BIOS-primary boot drives, and will not hesitate to do so if instructed according to your design.

Platform Build

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Overview

The **LinuxCOE SystemDesigner** technology and process has four basic modes of operation:

- First, it generates bootable images that include all the requested preferences. This can be done in a totally ad-hoc fashion for a single system deployment and can reference network-based repositories or even local media. Further, it can reference a design profile of predetermined choices.
- This second mode includes the ability to manage these design profiles through simple change management cycles.
- The third mode is to retrofit desired value-add module, components, or functions overlaid onto the running system.
- Finally, for any system already deployed, a simple replay mechanism exists to regenerate a boot image from the running system, or even to mass produce similar boot images

Each of these modes will be described in further sections.

Boot Image

Okay, you have made it this far, so you understand what you need hardware-wise, and generally understand that you need to use the **LinuxCOE SystemDesigner** web interface. In order to get you introduced to the common usage model, this section will walk you through the steps necessary to generate a bootable image and then start an installation.

The situation outlined in the following use case serves to illustrate the typical scenario.

Bootimage use case:

LinuxCOE SystemDesigner

LinuxCOE SystemDesigner

The LinuxCOE SystemDesigner lets you conduct minimal-media Linux system installations anywhere in the world. The actual installation process may be completely hands-free -- with all software filesets downloaded from network workstations. To get the most out of Linux and LinuxCOE we highly recommend reading the referenced documentation.

So, locate a running instance of the **LinuxCOE SystemDesigner** and point your browser to that page:



[Design a system and create a network installation boot disk.](#) Start here to design a Linux system and save your design to LinuxCOE installation boot media (floppy, CD, USB). The boot image (when booted) will automatically build a target system based on your design. All filesets may be downloaded from network workstations, no vendor media is required (an option exists to let you load the system from local media as well). If desired, you can reference a previously saved system profile (see below), or create this boot image completely ad-hoc.



[Create a system profile in the LinuxCOE SystemDesigner database.](#) Start here if (and only if) you want to design a comprehensive system software profile and save your design in the LinuxCOE profile database. You will be prompted to provide a detailed system configuration. Your system profile will be saved here for later use. Saved profiles can then be used when creating boot images (see above), and are provided to facilitate the construction of multiple consistent systems.



[Retrofit an existing system with LinuxCOE software bundles.](#) Start here if (and only if) you already have an Linux-based system installed, and would simply like to augment it with your choice of LinuxCOE value-add software bundles.



Novell.



Select the link

[Design a system and create a network installation boot image](#)

Hostname and Distribution

The first step is to declare your intent regarding network setup parameters and to select the tuple of interest regarding distribution, version, and architecture.

Boot Image

Hostname or IP: - Leave blank for DHCP vended hostname

☐ - force use of DHCP and request this hostname (DDNS)

Distro:

Version:

Architecture:

LinuxCOE SystemDesigner

- **Hostname or IP:** Enter the fully qualified hostname or IP address of your target system. If you plan on using DHCP and it will supply the hostname, you may leave the this field blank. If you would like to suggest a hostname to the DHCP (or DDNS) server, you may fill in this field with that information and check the *force use of DHCP and request this hostname (DDNS)* checkbox.

Note

If you are expecting to use DHCP, please confirm that your target host will be able to contact DHCP services before proceeding, and that it returns all the necessary networking information (including DNS name server info).

- Select the desired Linux specific **Distro**, **Version**, and **Architecture** tuple to deploy on your your target system.

Note

If you don't see your desired selection in this list, please contact the administrator of this particular **LinuxCOE SystemDesigner** instance to see if it can be added.

- When satisfied with the settings on this page, press the *Continue* button.

Note

Depending on the configuration of this particular instance of **LinuxCOE SystemDesigner** for the tuple you selected, you may now be presented with a follow-on form with important licensing or status information. You will **have** to accept the by clicking on the "*I agree*" button on that screen to continue the process.

Profile, Method, Image, Networking, and Proxy

The second step is to begin defining the what to software to install, how to reference any repositories, and via what network interface.

Install Method: HTTP - Preferred method for network installs ▾

Boot Image: Ubuntu Preseed ISO ▾

Network Interface: eth0 ▾

LinuxCOE SystemDesigner

Continue

- **System profile:** You may leave this as "Custom - You choose what to install" if you want to build a single system and not use any existing system profiles (setting up profiles will be covered in a subsequent section). You will be prompted for all the relevant software selection information.
- **Install Method:** Depending on your distribution of Linux, you may have several installation protocol options (HTTP/FTP/CDROM). Select whichever is enabled and appropriate to your local situation.

Note

If you don't see your desired selection in this list, please contact the administrator of this particular **LinuxCOE SystemDesigner** instance to see if it can be added.

- **Boot Image:** Depending on your distribution of Linux, you may have several types of seed boot images to select (Floppy/ISO/USB). Select whichever is enabled and appropriate to your local situation.

Note

If you don't see your desired selection in this list, please contact the administrator of this particular **LinuxCOE SystemDesigner** instance to see if it can be added.

- **Subnet mask, Name server, and Gateway** (*these fields will only be visible if you are not using DHCP from the previous screen*) Please modify these fields as appropriate. If you don't know your gateway IP address, you can use your system's IP address as the default gateway (most modern routers can deal with this).

Note

NOTE: If you are unsure of these values, contact your local system administrator or network knowledgeable contact.

- **Network Interface:** If you have a single network card in your target system, it's best to leave this selection as *eth0*. If you have multiple network cards, please select the appropriate one for this particular installation.

Note

If you don't see your desired selection in this list, please contact the administrator of this particular **LinuxCOE SystemDesigner** instance to see if it can be added.

- When satisfied with the settings on this page, press the *Continue* button.

Waystation and Localizations

The third step is to pick a network repository location, and some language and user input device localizations.

TimeZone: - default **US/Pacific**

Hardware clock set to UTC?

Select Language:

Select Console layout:

Continue

LinuxCOE SystemDesigner

US/Mountain ▼

Yes ▼

English ▼

U.S. English ▼

- Select a **network waystation**. If a network protocol was selected to access the Linux distribution, pick a server which is nearest "network-wise" to your target system. Please keep in mind that geographic distance is not always consistent with network distance. This is a required field for network installations.

Note

If you don't see your desired selection in this list, please contact the administrator of this particular **LinuxCOE SystemDesigner** instance to see if it can be added.

- **TimeZone, Hardware Clock, Language, and Console, Keyboard, Mouse** are all required fields - please enter as appropriate, or take defaults if unsure.
- If you had selected a profile, you may see an option **Let me override disk/misc configuration in this profile**. If you toggle this to "Yes", you will be allowed to adjust disk partitioning and some miscellaneous configurations from your profile in the additional screen to follow.
- When satisfied with the settings on this page, press the *Continue* button.

Software package selection

Create a LinuxCOE 4.12 Ubuntu Intrepid OS with install image, Step 4 Pick Ubuntu install. Optionally, some value-add modules may also be visible for selection, based on the tuple you have selected, and the configuration of this instance of the LinuxCOE SystemDesigner.

Select one Ubuntu Intrepid base install. This section applies if and only if you selected "Custom, you choose what to install" as your LinuxCOE system profile. If you selected an existing system profile from the LinuxCOE SystemDesigner database, the web server will skip the next two sections, and take you directly to the last step.

- ☐ [edubuntu-desktop](#)
- ☐ [edubuntu-desktop-kde](#)
- ☐ [edubuntu-server](#)
- ☐ [kubuntu-desktop](#)
- ☐ [lamp-server](#)
- ☐ [mobile-mid](#)
- ☐ [mobile-mobile](#)
- ☐ [server](#)
- ☒ [ubuntu-desktop](#)
- ☐ [xubuntu-desktop](#)

Choose [disk partitioning method](#) additional options

- ☐ Autopartition - just swap and / on this drive
- ☒ Desktop Machine (as defined by Debian installer)
- ☐ Multi-user workstation (as defined by Debian installer)
- ☐ None - I want to do this interactively during install - good for multi-boot/pre-existing OS

Continue

- **Software Package Selection:** Select the desired checkboxes for the prepackaged bundles (collections of packages made available by the Linux distribution). This list is derived directly from the distribution, and clicking on any item should yield a list of what packages the particular bundle delivers. In the text box on the right, any specific or individual packages may be entered (you can also remove specific packages by

prefacing the name with a "-".

Note

All of the package names (no need to enter complete filenames with version and architecture information) typed into the text box must reside on the original Linux distribution core media or network repository of that core media. Don't try to reference any locally made packages here (although creating a **LinuxCOE SystemDesigner** profile will allow you to reference such items in the *Final Script* section, or via a value-add module which would need to be configured by the administrator of this particular **LinuxCOE SystemDesigner** instance.

- For some older distributions or hardware that is not correctly discovered, if you specify support for X11 (XFree86 or Xorg) either directly or indirectly (by selecting an X11-dependent bundle), the installation process **may not be hands free** from start to finish. The installer may need to make last minute decisions based on your graphics hardware, and you will be prompted to provide this type of information.
- **Select Bundles:** Select the desired checkboxes for the collections of packages made visible from this instance of **LinuxCOE SystemDesigner**.

Note

If you don't see your desired selection in this list, please contact the administrator of this particular **LinuxCOE SystemDesigner** instance to see if it can be added.

- **Select Patching Options:** Select whether to install all available patches during the initial installation and the frequency and method to apply any future patches. In general there may be one or more methods available as selections.

Note

If you don't see your desired selection in this list, please contact the administrator of this particular **LinuxCOE SystemDesigner** instance to see if it can be added.

- **Choose disk partitioning method and additional options:** Select one of the available options such as *None*, *Autopartition*, *Simple* or *Advanced*. Selecting *None* (when available) will pause during the installation and allow you to interactively partition the disk. Selecting *Autopartition* (when available) will use the installer's built-in default settings to partition the disk. Selecting *Simple* will prompt you for a simple single-disk system layout. For advanced/complicated installations, select *Advanced* where you'll be asked to provide all details related to partitions, drives, mount points, boot records and filesystems. Templates regarding *Advanced* options may also be found in following sub-step.
- When satisfied with the settings on this page, press the *Continue* button.

At this point, you may be presented with a list of devices to target as the installation disk. Select the appropriate device, and then follow either the "Simple" or "Advanced" disk layout instructions (as dictated by the selection on the previous web page from).

Note

**TARGETED DRIVES WILL BE REPARTITIONED AND REFORMATTED (BY DEFAULT)!
EXISTING DATA WILL BE LOST!!** (please read this out loud one or more times before proceeding).

Allow Ubuntu Intrepid to consume this drive using theme Desktop Machine:

SCSI0:0 - First SCSI disk (sda)	LinuxCOE SystemDesigner
---------------------------------	-------------------------

Continue

- **Select disk to partition/consume:** For some Linux distributions you must specify the desired target disk and interface. Select an appropriate value for your target system.

Note

If you don't see your desired selection in this list, please contact the administrator of this particular **LinuxCOE SystemDesigner** instance to see if it can be added.

- **Simple disk layout:** If you selected *Simple* disk layout, you should now see a table with three filesystems listed. You may add additional filesystems (by example), or modify default sizes here. The *Grow* option, if available tells the installer to consume all available capacity on the targeted disk, after the fixed-size partitions are created. If you select more than one file system to *Grow*, then the sizes will interpreted as proportions and grow accordingly.

If you chose this Simple disk layout, skip the next section on Advanced disk layouts.

- **Advanced disk layout:** If you are familiar with the the particular Linux distribution native installation tool (eg. Debian preseed, RedHat Kickstart, SuSE AutoYaST) configuration syntax, this section should be self explanatory (and the supplied examples should help you formulate a viable disk setup).
- When satisfied with the settings on this page, press the *Continue* button.

Create a LinuxCOE 4.2 Ubuntu Intrepid x86_64 install image, Step 5 - Confirm your intentions

Here is your data as entered, please confirm:

General	
Distro - Arch. Profile	Ubuntu Intrepid, x86_64 - Custom
Method for the final parameters.	HTTP
Path	archive.ubuntu.com:/ubuntu/
Network	
ALWAYS USE DHCP	
TimeZone	USMountain
Configure a mortal user account- REQUIRED or you will be prompted interactively!!	
Username/Login:	user
Real Name:	User Name
Enter user's password:	●●●●●●●● - 8 characters MAX!
Confirm user's password:	●●●●●●●●
<input type="button" value="Go For It!"/> - Looking good, create my custom install image	

- **Enter root password:** Enter a temporary root password up to 8 characters in length.
- **Confirm root password:** Re-enter the root password as above. As you might expect, this is for your first time login and should likely be changed after your target system is installed as most of the underlying installation mechanisms store this in clear text in the install image.

The remaining fields may be optional and or not appear depending upon the Linux distribution selected.

- **Configure a mortal user account:** Enter the values for a login, real name and password (twice). For some distributions which rely on the sudo paradigm, you may only be prompted for a mortal user to setup instead of the root user setup.
- **Enable VNC access:** For those Linux distributions that offer VNC access during the installation process, enter a password (twice).

When satisfied with the settings on this page, press the *Go For It!* button to generate a boot image.

Download network installation boot image

Barring any errors, you should now see a hyperlink to your image file, an optional MD5sum of the image, and a reference copy of any associated installation configuration files (data used to build the system per your design). Some older distributions may require the use of *multiple* floppies (if you selected that image type).

 iso2239.iso	ISO image
LinuxCOE SystemDesigner MD5SUM : bf4d9795e1bef5c063fff6c0c1191576 iso2239.iso	

Here's an example of CD creation using cdrecord:

```
cdrecord -scanbus # take note of your CDR <device> (three digits)
cdrecord -dev <device> -v iso2239.iso
```

[preseed.txt](#) - This is a reference copy of the config file embedded in the above image .

[LinuxCOE-final](#) - This is a reference copy of the LinuxCOE final script embedded in the above image .

Warning: Since you do not have static network information, you **MUST** have a working **DHCP** server on your subnet!

Once the physical CD is created, insert it in your target system and boot from the appropriate drive. You will be greeted with the LinuxCOE installation screen, at the bottom of the screen you'll be provided with a "boot:" prompt. Type "install" to automatically install the system per your design.

boot: ***install***

Thank you for using LinuxCOE.

If you are using a linux host to create media with your bootable image, you should follow the instructions on this download page to transfer that image to bootable media formats. If not, the following information may be helpful for a windows user to make viable linux boot image media:

Note

You cannot simply copy the file to a formatted disk, you **must** use one of the sector/block copy methods outlined below.

- For a floppy image, from a PC running a Microsoft(R) operating system, download a raw write utility and run this to create the boot floppy. You **MUST** use a short (8.3) filename version of the image file.
- From a DOS command line or with Microsoft(R) Windows(TM) using "Start / Run", execute

```
rawrite.exe
```

You will be prompted for

- the location of the source floppy image file (boot.img) (wherever you downloaded the image),
 - the destination floppy drive letter (a:), and
 - reminded to insert a blank, formatted diskette.
- For a CD image, from a PC running a Microsoft(R) operating system, there are several popular Windows(TM) programs which can burn the provided ISO image to a CD. Note that an ISO is a disk image, and should not be burned to the disc as a normal file.
- Details for Roxio's "Easy CD Creator" follow:
 - If necessary, rename your downloaded image file to include an ".iso" extension.
 - Launch Easy Cd Creator
 - Choose File -> Record CD from CD Image
 - On the CD creation Setup window, click the Advanced Button, then choose Disk at Once. If you use Track at once, you'll get an unusable CD.
 - From the file selection window, browse for the file. Make sure you chose .ISO image instead of the default .CIF image.
 - Burn the CD
 - Details for "Nero Burning ROM" follow:
 - Start Nero
 - Choose the menu command "File"->"Burn Image"
 - An "Open" file dialog box appears with the following image types supported (*.nrg, *.iso, *.cue)
 - Select your ISO file and click Open
 - The "Write CD" dialog box appears with several tabs (Info, Foreign image, Misc, Burn).
 - Click the 'Burn' Tab
 - Confirm that 'Write' and 'Finalize' are selected
 - Click on "Write".

Boot and Install

Place your newly created floppy/USB/CD/DVD into your target host and boot from the appropriate drive (or virtual media, if supported).

At this "boot:" prompt type *"install"* (IA64 users should boot the EFI shell, and type *fs0:*, followed by *elilo install*). This will set into motion the installation process.

If all goes well (and you didn't select installation from local media, for which you would be prompted), you should be able to sit back, enjoy, and watch your system install itself. Depending on the size of your system and network bandwidth, the installation process could take from a couple of minutes to several hours to complete. Eventually, you may be presented with a *"Congratulations"* or similar screen on the target host, prompting you to press OK to reboot the system. Press the **Enter** key to reboot, and remove any media you may have utilized for the installation from the system.

Profiles

Now that you have a sense of how the **LinuxCOE SystemDesigner** is typically used, you realize that you may wish to create standard installation processes for other users to leverage. And you certainly don't want to have to convey all the software selections to them manually, yet they may have some different network or other localizations to be accommodated. This is precisely why the **LinuxCOE SystemDesigner** profile management interface exists.

The situation outlined in the following use case serves to illustrate the typical scenario.

Profiles use case:

A Linux system manager in Grenoble must deploy a new system in Geneva. Instead of working with Geneva operators (which presumably have little or no Linux installation experience yet), the system manager uses the **LinuxCOE SystemDesigner** web interface to create a system profile, where he or she defines which software should be installed, along with system localizations like passwords, IP addresses, and timezones. The **LinuxCOE SystemDesigner** creates a boot image which the Grenoble system manager downloads and makes available to the Geneva operators. The operators dump the image to physical media (or use virtual media access), insert the media in the target system and hit the power switch. The system boots off the custom image and automatically installs itself according to the profile defined by the remote system manager.

Locate a running instance of the **LinuxCOE SystemDesigner** and point your browser to that page:

may be completely hands free -- with all software filesets downloaded from network waystations. To get the most out of Linux and LinuxCOE we highly recommend reading the referenced documentation.

LinuxCOE SystemDesigner



[Design a system and create a network installation boot disk.](#) Start here to design a Linux system and save your design to LinuxCOE installation boot media (floppy, CD, USB). The boot image (when booted) will automatically build a target system based on your design. All filesets may be downloaded from network waystations, no vendor media is required (an option exists to let you load the system from local media as well). If desired, you can reference a previously saved system profile (see below), or create this boot image completely ad-hoc.



[Create a system profile in the LinuxCOE SystemDesigner database.](#) Start here if (and only if) you want to design a comprehensive system software profile and save your design in the LinuxCOE profile database. You will be prompted to provide a detailed system configuration. Your system profile will be saved here for later use. Saved profiles can then be used when creating boot images (see above), and are provided to facilitate the construction of multiple consistent systems.



[Retrofit an existing system with LinuxCOE software bundles.](#) Start here if (and only if) you already have an Linux-based system installed, and would simply like to augment it with your choice of LinuxCOE value-add software bundles.

Novell.



redhat.



Select the link

Create a system profile in the LinuxCOE SystemDesigner database

In the profile management interface of the **LinuxCOE SystemDesigner**, one can

single boot image. When inserted into a target system, the boot image will automatically build the system per your design -- all hands free, all via the network, no media required.

		LinuxCOE System Designer	
Distro:	Ubuntu ▾	Display	an existing LinuxCOE 4.2 Profile
Version:	Intrepid ▾	Create	a new LinuxCOE 4.2 Profile
Architecture:	x86_64 ▾	Modify	an existing LinuxCOE 4.2 Profile
		Delete	an existing LinuxCOE 4.2 Profile

- **Display** or simply view available profiles for a given distribution, version, architecture that anyone has generated
- **Create** and become the owner of a new design profile to be saved in the database for later use
- **Modify** any previously saved design profiles that you own
- **Delete** any previously saved design profiles that you own

Note

For any action that modifies the profile design database, you will be prompted for the owner's authorization credentials, which currently consist of the email address and password associated with that respective profile.

As usual, you must first select the desired Distribution, Version and Architecture from the available list.

Note

LinuxCOE 4.2 System Configuration - Choose Profile

If you don't see your desired selection in this list, please contact the administrator of this particular **LinuxCOE** instance to see if it can be added.

Display

Display

When ready to display a profile, press the *Display* button.

- **Select Profile:** Select the desired profile to view. If there are none listed (feel free to create your own profile, as outlined in the next section), or if your expected selection is not listed, please ensure you selected the correct *Distribution, Version, and Architecture* on the previous web page.
- When satisfied with the settings on this page, press the *Display* button.

```

# Grub is the default boot loader (for x86). If you want lilo installed
# instead, uncomment this:
#d-i grub-installer/skip boolean true          LinuxCOE SystemDesigner
# To also skip installing lilo, and install no bootloader, uncomment this
# too:
#d-i lilo-installer/skip boolean true

# This is fairly safe to set, it makes grub install automatically to the MBR
# if no other operating system is detected on the machine.
d-i grub-installer/only_debian boolean true

# This one makes grub-installer install to the MBR if it also finds some other
# OS, which is less safe as it might not be able to boot that other OS.
d-i grub-installer/with_other_os boolean true

# Alternatively, if you want to install to a location other than the mbr,
# uncomment and edit these lines:
#d-i grub-installer/only_debian boolean false
#d-i grub-installer/with_other_os boolean false
#d-i grub-installer/bootdev string (hd0,0)
# To install grub to multiple disks:
#d-i grub-installer/bootdev string (hd0,0) (hd1,0) (hd2,0)

# If the system has free space you can choose to only partition that space.
# Note: this must be preseeded with a localized (translated) value.
#d-i partman-auto/init_automatically_partition \
#     select Guided - use the largest continuous free space

# Alternatively, you can specify a disk to partition. The device name must
# be given in traditional non-devfs format.
# For example, to use the first SCSI/SATA hard disk:
d-i partman-auto/disk string /dev/sda
# Note: If you want to use whatever disk is available, no matter
# what its device name, comment the line above out. This will only work if
# the system only has one disk.
# In addition, you'll need to specify the method to use.
# The presently available methods are: "regular", "lvm" and "crypto"
d-i partman-auto/method string lvm

# If one of the disks that are going to be automatically partitioned

```

- You will be presented with the parameters associated with this design profile for:

- **Disk Partitioning** which shows the syntax configured for disk drive partitioning
- **Distribution Bundles** which shows the specific bundles selected from the core Linux distribution are to be installed
- **Value-add Bundles** which lists which bundles from which value-add modules are to be applied

Note

If you don't see your desired selection in this list, please contact the administrator of this particular **LinuxCOE SystemDesigner** instance to see if it can be added.

- **Patching Selections** which lists which patch methodology and frequency are configured
- **Individual Packages** which lists any specific packages to add or remove
- **Final Script** which details any post-install actions are to be carried out

Create a LinuxCOE 4.2 Profile for Ubuntu Intrepid

Load an existing LinuxCOE 4.2 system profile for a starter?

You may **Create** or **Load** the values in an existing Ubuntu Intrepid profile:

 ->

When ready to create a profile, press the *Create* button.

Select a name for your profile

Your new profile name:

Software package selection

Select **one** Ubuntu-Intrepid base install:

- ☐ [edubuntu-desktop](#)
- ☐ [edubuntu-desktop-kde](#)
- ☐ [edubuntu-server](#)
- ☐ [kubuntu-desktop](#)
- ☐ [lamp-server](#)
- ☐ [mobile-mid](#)
- ☐ [mobile-mobile](#)
- ☐ [server](#)
- ☒ [ubuntu-desktop](#)
- ☐ [xubuntu-desktop](#)

Individual Ubuntu Intrepid debs:

e.g. "openssh", not "openssh-2.1-i386.rpm||deb"

Partition your hard drive

These commands will determine how your hard drive is laid out.

For more information regarding disk partitioning options , see the documentation at No Help available at present

Creating a profile involves defining the software to install, a disk partitioning scheme, an optional patching method and frequency, and any post installation script or actions to take.

In this web interface, you will only be asked those types of questions pertaining to system installation parameters that are likely consistent across multiple systems. As such, this is very similar to the [Software package selection](#) portion of the *Design a system and create a network installation boot image*. Only those sections that differ will be detailed here.

- **Load an existing LinuxCOE Profile for a starter?** If applicable, you may leverage a similar profile to fill out the majority of the requested information. If there isn't such a profile to leverage, you may skip this field. This is basically a one-time copy function for the profile selected.

```

# use_filesystem{ } filesystem{ ext3 }
# mountpoint{ /boot }
#
# 500 10000 10000000000 ext3
# method{ format } format{ }
# use_filesystem{ } filesystem{ ext3 }
#
# 64 512 300% linux-sw
# method{ swap } format{ }
#
# This makes partman automatically partition without confirmation.
d-i partman/confirm_write_new_label boolean true
d-i partman/choose_partition \
    select Finish partitioning and write changes to disk
d-i partman/confirm boolean true

```

- **Select a name for your profile:** You must enter a unique name for the profile.
- The **Software package selections**, **Select software Bundles**, and **Select Patching Options** sections are all similar to their respective section in the Software package selection step of the *Design a system and create a network installation boot image* process.

Final Script

This code will be executed in a chroot environment after the system is installed but before the final reboot. If you have custom packages on another server, this is the place to install them (`rpm -i <URL>`).

For more information regarding the post processing environment, see the documentation at No Help available at present.

Enter your email address:

Enter the password for this profile:

Reenter the password for this profile:

The **Partition your hard drive:** is similar to its corresponding section of the [Software package selection](#) section, but utilizes the **Advance disk layout** methodology and syntax.

Note

A useful hint is to utilize the *Design a system and create a network installation boot image* process and modify the **Simple disk layout** until it is similar to what you need. Then on the final download page, review what is in the reference copy of the respective configuration file to get a feel for the parameters and syntax that is available. Use a simple cut and paste to put that information into this section, and modify as needed. Other options are to review the references cited for each particular distribution's

installation backend.

- **Final Script:** is where you can specify any post-install actions (subject to the restrictions noted). Here you can modify particular files, add packages from other repositories, or perform some localizations. Be as creative as you like.
- Finally, secure your profile with an email address and a password. The address is used to notify you whenever changes occur to your profile. The password will be required to modify or delete this profile and must be entered twice.

When satisfied with the settings on this page, press "*Validate this system profile*" and you will be presented with a summary page of your profile configuration.

```
# This makes partman automatically partition without confirmation.
d-i partman/confirm_write_new_label boolean true
d-i partman/choose_partition \
    select Finish partitioning and write changes to disk
d-i partman/confirm boolean true
```

Misc Kickstart Options

Ubuntu Intrepid Bundles

@ ubuntu-desktop

COE Bundles

None

Patching Selections

Install all patches during install: **NO**

Automatically apply new Ubuntu Intrepid patches: **never**

Individual RPM's

None

Final Script

None

or go **back** and make some changes

Review your settings. If they need adjustment, you can simply use the browser "*Back*" functionality to return to the previous page. Otherwise, you can save this profile in the **LinuxCOE SystemDesigner** database by pressing "*Looks good, save this profile*".

Modify

LinuxCOE Modify System Configuration - Choose Profile
 The Modify System Configuration page has the same layout as the Create Profile page, with the exception that your existing configuration is pre-loaded into the web interface. Other than that, you can add, modify, or delete items in the various sections as needed.

Select Profile:

Enter password for profile:

When ready to delete a profile, press the *Delete* button.

- **Select Profile:** Select the desired profile to delete. If your expected selection is not listed, please ensure you selected the correct *Distribution*, *Version*, and *Architecture* on the previous web page.
- **Enter password for profile:** Enter the password associated with this particular profile.

Ubuntu Intrepid My Workstation Settings on this page, press the *Delete this profile* button.

[Back to LinuxCOE 4.2 System Designer Profile Managment](#)

Note

Be **FOREWARNED**, a deleted profile can only be recovered from your own recover/restore utilities. Likewise, the association to the email address and the profile's password is also removed, and can also only be restored from backup media

The specified profile has been deleted and you can now choose another **LinuxCOE SystemDesigner** activity.

Retrofit

So, let's say you have some existing Linux systems that were installed by some means (either by the usage of the **LinuxCOE SystemDesigner** or not). However, you have a need to apply some of the value-add bundles available

from a particular **LinuxCOE SystemDesigner** instance. This can easily be accomplished via the *Retrofit* mode.

The situation outlined in the following use case serves to illustrate the typical scenario.

Retrofit use case:

LinuxCOE SystemDesigner

A friend or co-worker with either a similar or different Linux distribution as you would like to leverage some of the same software that you use, perhaps even some that you provide packages for. Using an instance of the **LinuxCOE SystemDesigner** that is properly configured, you can point them to the retrofit option to obtain and install the software.

The LinuxCOE SystemDesigner lets you conduct minimal-media Linux system installations anywhere in the world. The actual installation process may be completely hands free with all software filesets downloaded from network waystations. To get the most out of Linux and LinuxCOE we highly recommend reading the referenced documentation.

Locate a running instance of the **LinuxCOE SystemDesigner** that contains the desired value-add bundles and point your browser to that page:



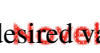
[Design a system and create a network installation boot disk.](#) Start here to design a Linux system and save your design to LinuxCOE installation boot media (floppy, CD, USB). The boot image (when booted) will automatically build a target system based on your design. All filesets may be downloaded from network waystations, no vendor media is required (an option exists to let you load the system from local media as well). If desired, you can reference a previously saved system profile (see below), or create this boot image completely ad-hoc.



[Create a system profile in the LinuxCOE SystemDesigner database.](#) Start here if (and only if) you want to design a comprehensive system software profile and save your design in the LinuxCOE profile database. You will be prompted to provide a detailed system configuration. Your system profile will be saved here for later use. Saved profiles can then be used when creating boot images (see above), and are provided to facilitate the construction of multiple consistent systems.



[Retrofit an existing system with LinuxCOE software bundles.](#) Start here if (and only if) you already have an Linux-based system installed, and would simply like to augment it with your choice of LinuxCOE value-add software bundles.



Select the link

Retrofit

Retrofit LinuxCOE 4.2 on an existing Linux installation - Step 1

LinuxCOE SystemDesigner

What Linux distribution/architecture do you have?

Retrofit an existing system with LinuxCOE software bundles

Distro:

Version:

Architecture:

In the retrofit interface of the **LinuxCOE SystemDesigner**, one can pick and choose value-add bundles to overlay onto a running system. Simply select the desired Distribution, Version, and Architecture from the available list.

When satisfied with the settings on this page, press the "*Continue*"

At this point you will be presented with a set of value-add bundles that are available and configured.

Note

If you don't see your desired selection in this list, please contact the administrator of this particular **LinuxCOE SystemDesigner** instance to see if it can be added.

Select LinuxCOE bundles:

Click on bundle name for full description.

LinuxCOE SystemDesigner

☒ [AnotherCoolBundle](#)

☐ MyCoolBundle - *Not yet available for Ubuntu Intrepid*

Continue

When satisfied with the settings on this page, press the "*Continue*"

Barring any errors, you should now see a hyperlink to your simple script. Follow the instructions on that page, to download the script. You must then transport this script to the desired target system, and then run it per the instructions. Upon successful completion of the script's execution, your target system will have the desired value add bundles installed (assuming the value-add module was configured correctly).

Hint: Right click -> Save As to store, Left click to view.

Then as root issue the following command:

```
perl retrofit2305
```

LinuxCOE SystemDesigner

This script will attempt to install the following LinuxCOE 4.2 bundles:

- AnotherCoolBundle

Please see the script for additional help if needed.

Replay

So, let's say you have an existing Linux system that was installed by the **LinuxCOE SystemDesigner**. However, you no longer have the original bootimage media nor file, but would really like to recreate that for archival or reuse purposes. This can easily be accomplished via the *Replay* mode.

The situation outlined in the following use case serves to illustrate the typical scenario.

Replay use case:

A friend or co-worker has deployed a Linux system, whose base install was done via the **LinuxCOE SystemDesigner**. Using the reference node and the same instance of the **LinuxCOE SystemDesigner**, you can easily re-create the boot image.

You will need access to the reference node and access to the running instance of the **LinuxCOE SystemDesigner** originally used.

From the reference node, obtain a copy of the following file

LinuxCOE SystemDesigner

The LinuxCOE SystemDesigner lets you conduct minimal-media Linux system installations anywhere in the world. The actual installation process may be completely hands free -- with all software filesets downloaded from network waystations. To get the most out of Linux and LinuxCOE we highly recommend reading the referenced documentation.

Essentially, the replay file is the output of perl's CGI.pm module's 'save' function at the time the boot image was originally created. To re-generate the bootimage used for the reference node, you would locate the running instance of the **LinuxCOE SystemDesigner** and point your browser to it:



[Design a system and create a network installation boot disk.](#) Start here to design a Linux system and save your design to LinuxCOE installation boot media (floppy, CD, USB). The boot image (when booted) will automatically build a target system based on your design. All filesets may be downloaded from network waystations, no vendor media is required (an option exists to let you load the system from local media as well). If desired, you can reference a previously saved system profile (see below), or create this boot image completely ad-hoc.



[Create a system profile in the LinuxCOE SystemDesigner database.](#) Start here if (and only if) you want to design a comprehensive system software profile and save your design in the LinuxCOE profile database. You will be prompted to provide a detailed system configuration. Your system profile will be saved here for later use. Saved profiles can then be used when creating boot images (see above), and are provided to facilitate the construction of multiple consistent systems.



[Retrofit an existing system with LinuxCOE software bundles.](#) Start here if (and only if) you already have an Linux-based system installed, and would simply like to augment it with your choice of LinuxCOE value-add software bundles.



Select the link

Replay

Upload replay file

You will need to manually append:

Replay a LinuxCOE 4.2 install `replay`

Upload your replay file:

to the URL displayed in your browser. If a configuration overlay was used, you may also append it the resulting

Upload replay URL as:

Browse...

Continue

`?action=replay&defs=ConfOverlay`

LinuxCOE SystemDesigner

Then either use the Browse button to locate or just manually enter the complete path to the replay filename you obtained from the reference node. When satisfied with the settings on this page, press the *Continue* button.

The remainder of the process then follows the last steps of the Boot Image process, specifically the Root password and the Download network installation boot image portions.

Of course, the creative types can already start to see the possibilities of how to mass create boot images that only differ in specific attributes. Using the reference node's replay file, you can put in @wildcard@ tokens, and then with something like the following pseudo-code:

```
foreach my hostname,ip,gateway from some file or process {
    cat template | sed -e 's/@HOSTNAME@/$hostname/' >$hostname # useless use of cat :)
    sed -i -e 's/@IP@/$ip/' $hostname # useless re-invocation of sed
    sed -i -e 's/@G8WAY@/$gateway/' $hostname
    ISO=`./replay.pl $hostname 2>>/tmp/replay.log`
    mv $ISO $hostname.iso
}
```

Next, if you wanted to fully automate the creation of boot images from the above files, you would need to insert the relevant passwords:

```
# Existing replay file snipped
Root_Pass=T0ps3kr3t
# If you have mortal user info in your replay file, add password
User_Pass=luser_pass
# If AutoYaST, and you wanted VNC during install, same there
VNC_Pass=lik2wtch
```

Delivered with the **LinuxCOE SystemDesigner** service, there is a replay.pl script. If you have access to this server, you can use each of these new replay files to generate the boot images via a command line:

```
@prefix@/bin/replay.pl replayfile [ defs ]
```

One thing returns on standard output from the calling script if all goes well, and that's the image name. Any catastrophic errors will propagate back to command line interface and will be prefaced with ERR: and result in a non-zero exit code from the script.

Summary

As a user, you should now have a feeling for the vast range of choices afforded by the **LinuxCOE SystemDesigner**. Depending on how the particular instance you are using is setup, you may have access to many degrees of freedom when it comes to installing your Linux system. In many cases, sensible defaults may have been selected for you, allowing you to basically click your way through the interface and on through the installation. From this simple web interface that provides a common look across differing Linux distributions, versions, and architectures, you can effortlessly setup and install Linux systems. Whether it be one system or many systems, your typical use cases should be satisfied.

Colophon

The authors collectively are, or have been, employed at Hewlett-Packard company for nearly 60 years of total experience. Each of them has been actively using Linux for the better part of ten years, and helped foster significant Linux adoption within Hewlett-Packard due in large part to their collective contribution to **LinuxCOE SystemDesigner**. They function and excel as part of a thriving FOSS group nurtured within Hewlett-Packard, and actively promote and leverage contributions from the overall community at large.

The look of the documentation is entirely credited to the foresight of the authors of DocBook and the surrounding ecosystem of tools from that community.

Ever since inception, the **LinuxCOE SystemDesigner**. has used penguin species as it's mascot, starting with the genus name of Spheniscus, and working it's way through the list in alphabetical order for each major release. Currently the mascot is the *Emperor Penguin* which we encourage you to look up and learn about in [Wikipedia](#), or some other on-line resource.